

<https://www.halvorsen.blog>



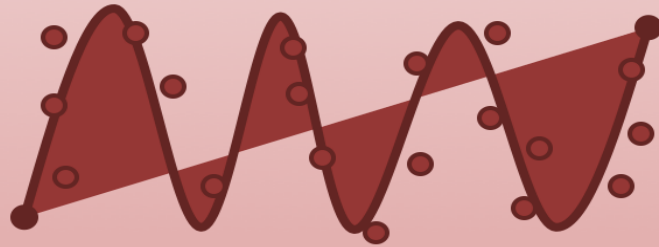
Interpolation in Python

Hans-Petter Halvorsen

Free Textbook with lots of Practical Examples

Python for Science and Engineering

Hans-Petter Halvorsen



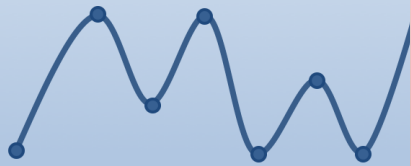
<https://www.halvorsen.blog>

<https://www.halvorsen.blog/documents/programming/python/>

Additional Python Resources

Python Programming

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Science and Engineering

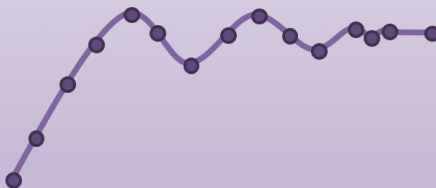
Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Control Engineering

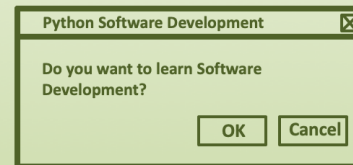
Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Software Development

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

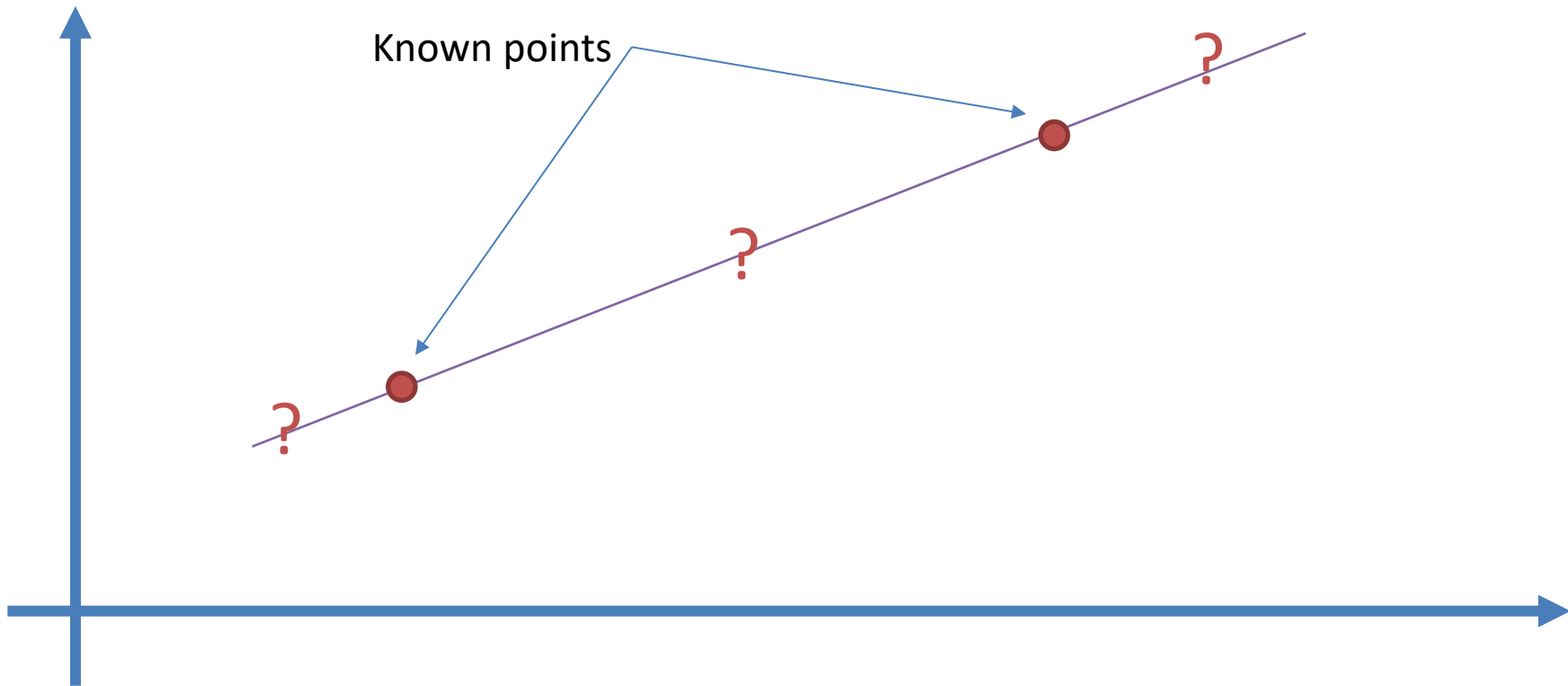
<https://www.halvorsen.blog/documents/programming/python/>

Interpolation

- Interpolation is used to estimate data points between two known points.
- The most common interpolation technique is **Linear Interpolation**.
- Others are **Quadratic**, **Cubic**, ... (Splines)

Interpolation

Interpolation is used to estimate data points between two known points



Interpolation

We can use the following packages:

- **numpy.interp**

<https://docs.scipy.org/doc/numpy/reference/generated/numpy.interp.html>

- **scipy.interpolate**

<https://docs.scipy.org/doc/scipy/reference/tutorial/interpolate.html>

```
y_new = np.interp(x_new, x, y)
```

```
f = interpolate.interpld(x, y)
```

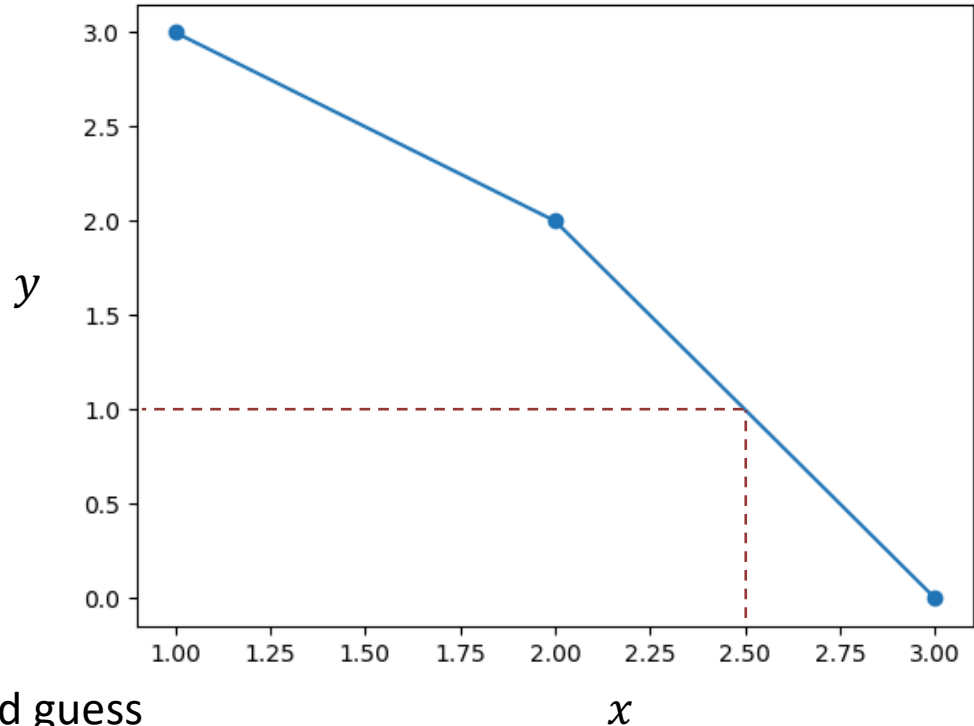
Interpolation - Example

We can plot the data points like this:

Assume the following Data:

x	y
1	3
2	2
3	0

Assume we want to find the value for y when $x = 2.5$



From the plot we see that $y = 1$ is a good guess

Interpolation - Example

Python Code:

```
import numpy as np
import matplotlib.pyplot as plt

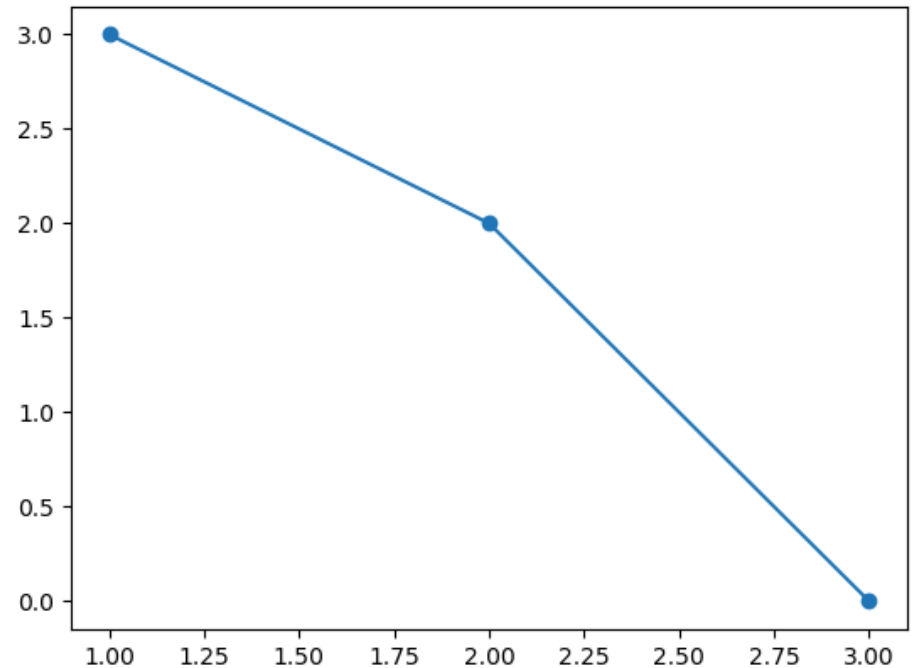
x = [1, 2, 3]
y = [3, 2, 0]

x_new = 2.5

y_new = np.interp(x_new, x, y)

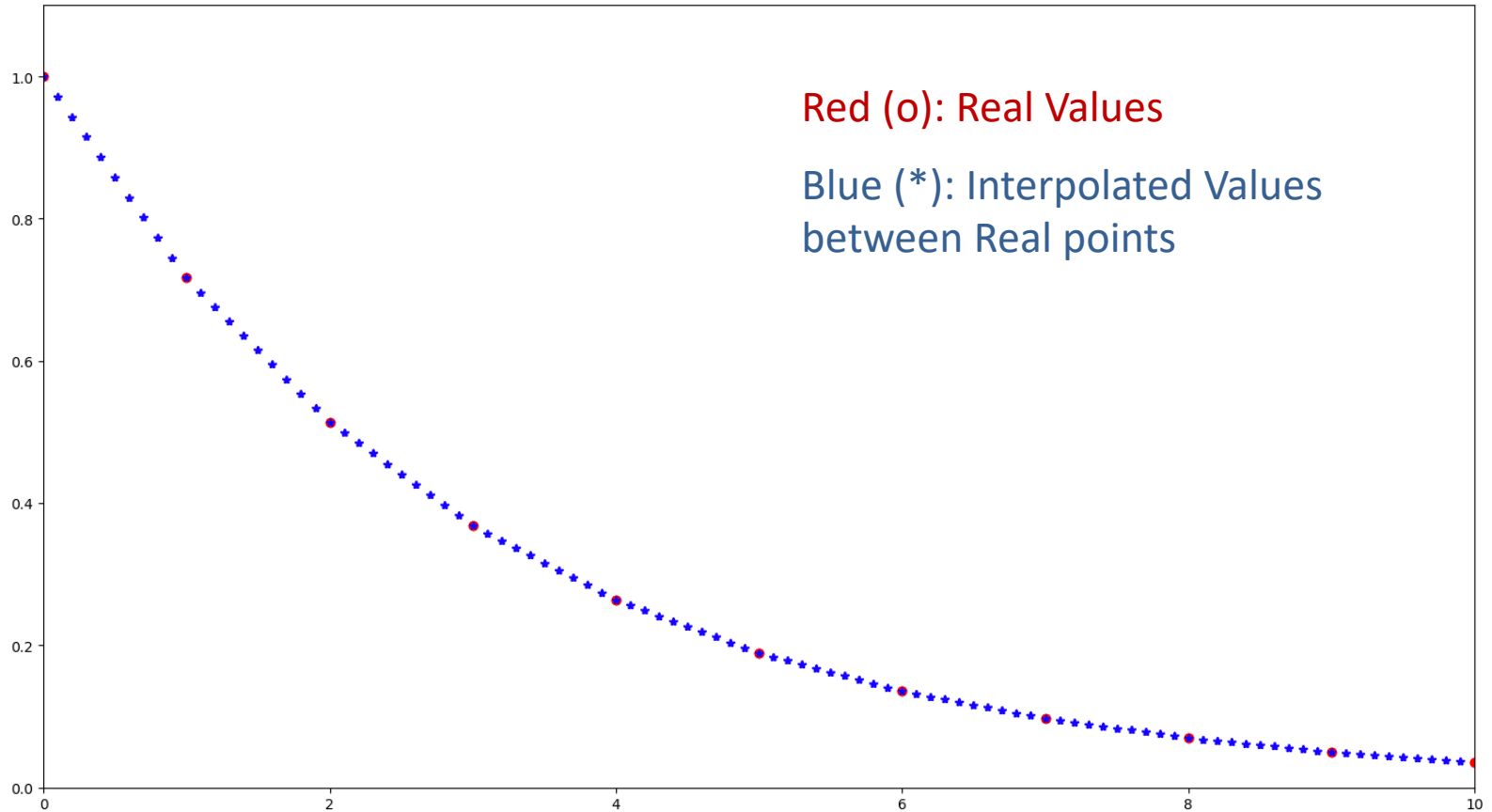
print("New Interpolated Value:")
print(y_new)

plt.plot(x,y, 'o-')
plt.show()
```



New Interpolated Value:
1.0

SciPy cont.



SciPy

Python Code:

```
import numpy as np
import matplotlib.pyplot as plt
from scipy import interpolate

x = np.arange(0, 11)
y = np.exp(-x/3.0)
f = interpolate.interpld(x, y)

xstart=0
xstop=10
xstep=0.1
xnew = np.arange(xstart, xstop, xstep)
ynew = f(xnew)
plt.plot(x, y, 'or', xnew, ynew, '*b')
plt.axis([0,10,0,1.1])
plt.show()
```

Linear vs Cube Interpolation

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.interpolate import interp1d

x = np.linspace(0, 10, num=11, endpoint=True)
y = np.cos(-x**2/9.0)

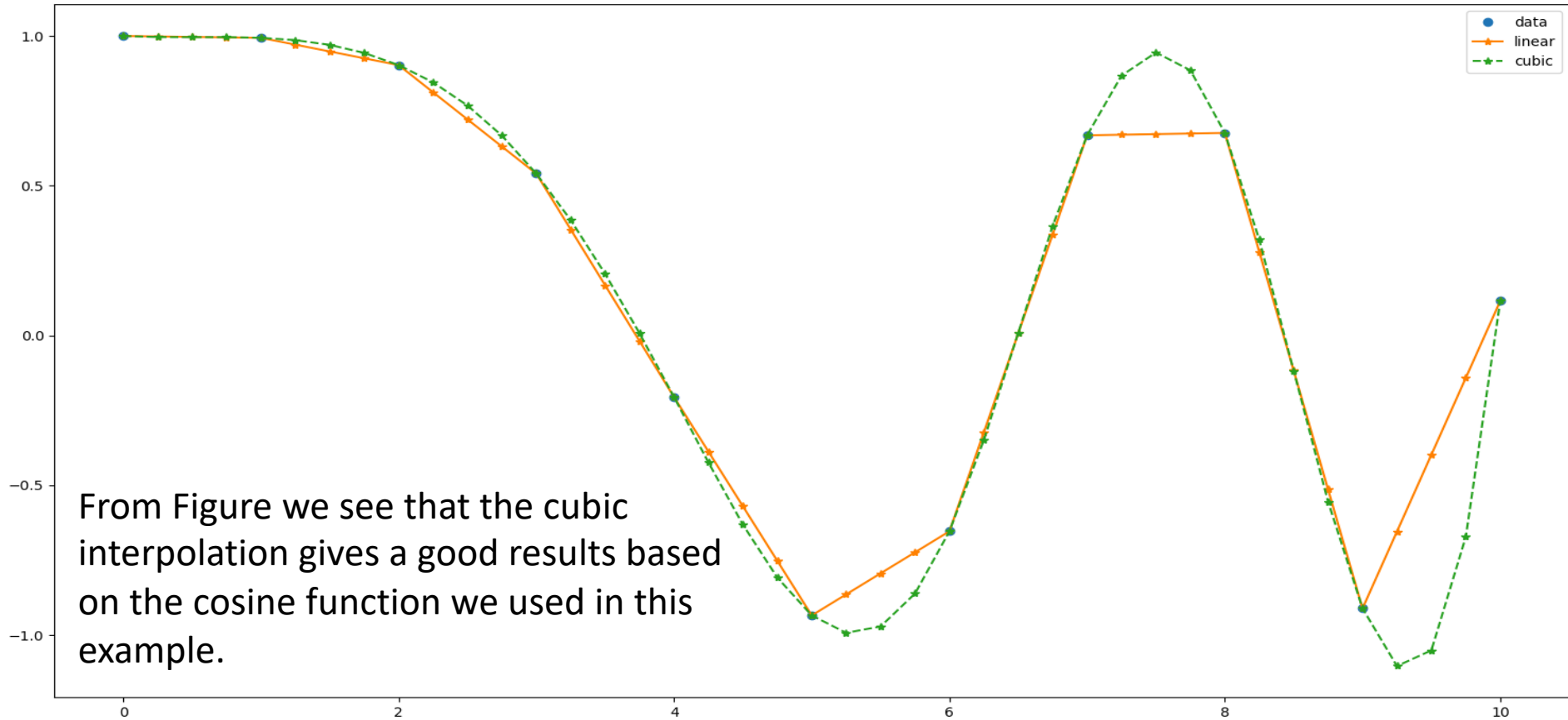
f = interp1d(x, y) #linear is default
f2 = interp1d(x, y, kind='cubic')

xnew = np.linspace(0, 10, num=41, endpoint=True)

plt.plot(x, y, 'o', xnew, f(xnew), '-*', xnew, f2(xnew), '--*')
plt.legend(['data', 'linear', 'cubic'], loc='best')
plt.show()
```

We start with a cos function and compare Linear and Cubic interpolation

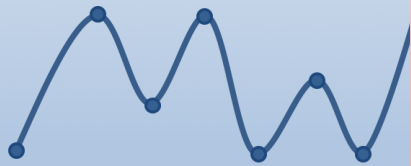
Linear vs Cube cont.



Additional Python Resources

Python Programming

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Science and Engineering

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Control Engineering

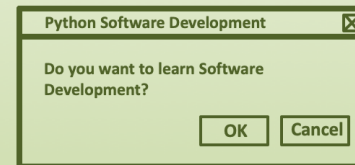
Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Software Development

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

<https://www.halvorsen.blog/documents/programming/python/>

Hans-Petter Halvorsen

University of South-Eastern Norway

www.usn.no

E-mail: hans.p.halvorsen@usn.no

Web: <https://www.halvorsen.blog>

